Travel RP Table Cheat Sheet

by Suyo via cheatography.com/212226/cs/46135/

Rules:

One player chooses a lead- a player or NPC they want to know more about. The player who chose the lead will roll 2d100 and consults the special Role-play table below to nap two prompts. The lead chooses between those prompts and then initiates a scene with the other player using the prompt as the emotional core

1-25	26-50	51-75	76-100
1. an embarrassment	26. admitting defeat	51. caught red- handed	76. adrenaline
2. an heirloom	27. taking a risk	52. foot in mouth	77. seeking forgiveness
3. nightmares	28. staying up late	53. pre-gaming	78. a stroke of luck
4. forced together	29. to the rescue	54. haunted	79. planning ahead
5. a secret revealed	30. seeking advice	55. mercy given	80. dancing
6. giving a gift	31. after a fight	56. scars	81. home
7. cooking together	32. an unusual habit	57. anniversary	82. a coping mechanism
8. after the fire	33. friendly competition	58. sharing a bed	83. obsession
9. finding common ground	34. a superstition	59. a painful memory	84. piercing the mask
10. quiet and alone	35. flirting	60. undercover	85. apologizing
11. sharing joy	36. a ritual	61. faith	86. swallowing pride
12. a misunderstanding	37. namesake	62. spying	87. a broken heart
13. an accident	38. procrastination	63. teaching a skill	88. a little white lie
14. a promise made	39. making a wager	64. hard edges	89. tainted water
15. sworn to secrecy	40. sharing a drink	65. an assumption	90. guilty pleasures
16. a lost object	41. shoplifting	66. fake dating	91. hand-me-downs
17. training hard	42. hitchhiking	67. begrudging respect	92. picking flowers
18. a minor injury	43. temptation	68. an irrational fear	93. jealousy
19. playing a game	44. a midnight snack	69. stargazing	94. yuck!
20. a common enemy	45. hiding something	70. an animal intervenes	95. analyzing art
21. venting	46. wishful thinking	71. the walls have ears	96. a political disagreement
22. an inside joke	47. sacrifice	72. birthday	97. ghost stories
23. trying to impress	48. swapping clothing	73. a strange habit	98. cultural exchange
24. a helping hand	49. a shared dream	74. a chase	99. cracking under pressure
25. an act of protection	50. parents	75. picking up the pieces	100. roll again!

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