

Passing

Agility Modifiers for Passing

- +1 Quick Pass
- 0 Short Pass
- 1 Long Pass
- 2 Long Bomb
- 1 Per tackle zone on Thrower

- 1 *Pass* per turn
- Can move or *Pick Up* before *Pass* (not after)
- Can throw to any square (even empty)
- Use longer zone if ruler overlaps
- Roll 1 is a *Fumble*, *Ball Bounce*, *Turnover*
- 6 is always success, roll for *Catching*
- If fail but not 1 then *Inaccurate Pass*

Inaccurate Pass

- Scatter* 3 times in a row
- Can only attempt *Catching* in final square

Catching

Agility Modifier for Catching

- +1 Accurate pass
- 0 *Inaccurate Pass*, *Bouncing Ball*, *Kick Off*, *High Kick* and *Throw In*
- 1 Per Tackle Zone on receiver

- Prone and Stunned cannot catch
- *Catching* does not count as an action
- 1 always fails, 6 always succeeds
- If failed then *Bouncing Ball*

Bouncing Ball

Roll with scatter template

Will continue to bounce on failed catches until it comes to rest in an empty square or off the pitch

Hand Off

Roll Modifier for *Hand Off*

- +1 *Catching Hand Off*
- 1 Per tackle zone around receiver
- 1 *Hand Off* per turn
- Player starting with ball may move before but not after
- Receiver must catch with modifiers above
- Not caught before coming to rest is a *Turnover*

Throw In

- If ball goes off pitch it is immediately thrown in by spectators
- From exit square roll for scatter (only 3 eligible directions) and move 2xD6
- Cannot attempt *Interception*

Passing Turnovers

- If a pass isn't caught be the same team for any reason, *Turnover*
- If the ball is eventually caught be the moving team, no *Turnover*

Interception

Agility modifier for Interceptions

- 2 Attempting an *Interception*
- 1 Per tackle zone on attempting player

Interception Requirements

- Must have range ruler pass over part of square
- Must have a tackle zone
- Must be between Thrower and Receiver, not beside
- *Interception* roll comes before pass completion roll
- Only 1 attempt per pass
- Success is a *Turnover*, fail moves on with play



By mekaerwin

Not published yet.
Last updated 2nd December, 2024.
Page 1 of 1.

Sponsored by **Readable.com**
Measure your website readability!
<https://readable.com>